

Year 7	Unit Title <a href="#">Hyperlink to SOW</a>	Description	Skills & content covered	Skills & content revisited
7.1	<a href="#">Elements of music</a> <a href="#">Singing (African Music)</a> <a href="#">Pentatonic</a> <a href="#">African Drumming</a> <a href="#">Film music composing</a> <b>Group performance</b>	Pupils learn about the 6 elements of music through performing/ composing	Pitch, tonality, structure, texture, tempo and dynamics.	Skills learnt in this unit will be revisited in every performance and composition unit they do as these are the foundations of music.
7.2		Singing in an a cappella choir - 'Lion Sleeps Tonight'	Pitch, tonality, structure, texture, tempo and dynamics all through singing, using their voices and correct posture.	Group performance unit 7.6 and 8.6. Singing unit 8.1
7.3 NB: This Unit will become notation based - Sibelius		Pupils learn basic keyboard skills through composing using different 5 note scales.	Pitch, tonality, structure, texture, tempo, dynamics and keyboard posture.	All composition and performance units: 7.3, 7.6, 8.3-8.6
7.4		Drum different rhythms as a class on different sized drums leading to a final performance.	Rhythm, structure, texture, tempo, dynamics, drumming techniques and ensemble awareness.	Performance units 7.6, 8.2 and 8.6
7.5		Compose to a short moving image using a range of instruments and techniques.	Pitch, tonality, structure, texture, tempo, dynamics, Logic basics (recording and editing), instrument selection and mickey mousing.	Composing units 8.3 and 8.5
7.6		Teacher/class to choose a piece to study as a class performance.	Pitch, tonality, structure, texture, tempo, dynamics and ensemble awareness.	All performance as a group and some composition units: 8.1 - 8.6
Year 8	Unit Title <a href="#">Hyperlink to SOW</a>	Description	Skills & content covered	Skills & content revisited
8.1	<a href="#">Arrangement</a> <a href="#">Singing in choirs</a>	Learn how to edit audio and midi tracks in logic	Pitch, tonality, structure, texture, tempo, dynamics, Logic basics (recording and editing) and instrument selection.	All other ICT units
8.2		Singing as a choir (any choir classic piece)	Pitch, tonality, structure, texture, tempo, dynamics and body posture all through singing and using their voices.	7.2

8.3	Film music composing	Compose to a short moving image using a range of instruments and techniques.	Pitch, tonality, structure, texture, tempo, dynamics, Logic basics (recording and editing) and instrument selection.	8.1, 7.5
8.4	Keyboard unit theme and variation	Pupils learn more intermediate skills on the keyboard through learning a piece as a class.	Pitch, tonality, structure, texture, tempo, dynamics and keyboard posture.	8.1
8.5	Dance music composition (salsa)	Compose a short composition in any form of dance music.	Pitch, tonality, structure, texture, tempo, dynamics, Logic basics (recording and editing) and instrument selection. (World music)	
8.6	Group performance	Teacher/class to choose a piece to study as a class performance.	Pitch, tonality, structure, texture, tempo, dynamics and ensemble awareness.	
Year 9	Unit Title <a href="#">Hyperlink to SOW</a>	Description	Levels covered	Skills & content covered
9.1	Laying the Foundations: Reading a	Pupils learn how to compose through notation whilst understanding the basic elements of music.	Grades 1-9	Understanding of: Tempo, pulse, metre, rhythm, melodic writing, developing ideas, tonic and dominant relationships, simple musical structures, tension/ resolution, chords and cadences.
9.2	<a href="#">Laying the Foundations: Key, scales and chords/Structure and form</a>	Understanding of: Tempo, pulse, metre, rhythm, melodic writing, developing ideas, tonic and dominant relationships, simple musical structures, tension/ resolution, chords and cadences.	Grades 1-9	Understanding of: Tempo, pulse, metre, rhythm, melodic writing, developing ideas, tonic and dominant relationships, simple musical structures, tension/ resolution, chords and cadences.
9.3	AoS 3 - Rhythms of the world 1: Gr	Learners study a range of music used for films and soundtracks for video games	Grades 1-9	Recognising musical features, answering exam questions, performing and composing in the styles suggested
9.4	AOS 4: Film Music	Learners study a range of pop music from 1950s to the present day: Rock N Roll, Rock Anthems, Pop Ballads, solo artists	Grades 1-9	Recognising musical features, answering exam questions, performing and composing in the styles suggested
9.5	AoS 2 - The concerto through time	African drumming, Indian Classical, Greek Folk Music, rhythms of the Americas, eastern Mediterranean traditions	Grades 1-9	Recognising musical features, answering exam questions, performing and composing in the styles suggested

9.6	AoS 5 - Conventions of pop	Learners study a range of music used for films and soundtracks for video games	Grades 1-9	Recognising musical features, answering exam questions, performing and composing in the styles suggested
Year 10	Unit Title <a href="#">Hyperlink to SOW</a>	Description	Levels covered	Skills & content covered
10.1	<a href="#">AoS 1 - Performance 1 - Solo</a>	To perform a solo piece on your main instrument to the class to be assessed with OCR criteria	Grades 1-9	Ambition of project, technical control, Expressive control and performance quality.
10.2	<a href="#">AoS 2: The concerto through time (classical)</a>	To study the main musical features of the concerto in the Classical and Romantic periods and complete relevant tests in the OCR book.	Grades 1-9	Recognising musical features, answering exam questions, performing and composing in the styles suggested. Use Sibelius as a composing tool plus relevant scores arranged for the class.
10.3	<a href="#">AoS 1 Composition 1</a>	Free Composition: Students compose a piece on a stimulus of their own choice on either ICT or live instruments. Assessed at end of Unit	Grades 1-9	Technical control, quality of ideas, use of musical elements, style, use of brief and communication.
10.4	<a href="#">AoS 3: Rhythms of the world (Indian Classical, Bhangra, Calypso and samba)</a>	Traditional rhythmic roots from x4 areas of the world: India and Punjab, eastern Mediterranean and Middle East, Africa and Central/ South America	Grades 1-9	Recognising musical features, answering exam questions, performing and composing in the styles suggested. Use Sibelius as a composing tool plus relevant scores arranged for the class.
10.5	<a href="#">AoS 1: Group performance</a>	To perform in a group performance live to the class or in the studio to be assessed with OCR criteria	Grades 1-9	Ambition of project, technical control, Expressive control and performance quality.
10.6	<a href="#">AoS 4: Gaming music</a>	Learners study a range of music composed for and used in films, and soundtracks for video games	Grades 1-9	Recognising musical features, answering exam questions, performing and composing in the styles suggested. Use Logic ONLY as a composing tool.
OCR Y11	Unit Title <a href="#">Hyperlink to SOW</a>	Description	Levels covered	Skills & content covered
11.1	<a href="#">AoS 1: Composition 2 (set brief)</a>	Composition to a brief: Students compose a piece on a stimulus provided by the exam board on either ICT or live instruments. Assessed at end of Unit	Grades 1-9	Technical control, quality of ideas, use of musical elements, style, use of brief and communication.
11.2			Grades 1-9	Technical control, quality of ideas, use of musical elements, style, use of brief and communication.

11.3	<a href="#">AoS 2: The concerto through time (romantic)</a>	To study the main musical features of the concerto in the Classical and Romantic periods and complete relevant tests in the OCR book.	Grades 1-9	Recognising musical features, answering exam questions, performing and composing in the styles suggested. Use Sibelius as a composing tool plus relevant scores arranged for the class.
11.4	<a href="#">Revision/Exam technique</a>	Any areas of study re-visited to reinforce learning. Specific study of Mark Schemes alongside exam practice papers from book and exam board samples	Grades 1-9	Recognising musical features, answering exam questions, performing and composing in the styles suggested
11.5	<a href="#">EXAM PERIOD</a>			
Edxel Y11	Unit Title Hyperlink to SOW	Description	Levels covered	Skills & content covered
11.1	Unit3 Yiri / Bernstein / Chopin U	Pupils explore setworks through playing / analysis / test	Grades A* - G	Performance skills via singing and drumming / theory development / exam technique
11.2	Unit3 Schoenberg Unit 1 Compo	Pupils choose a style of music related to AOS to compose in	Grades A* - G	How to use compose using notation softwre produce detailed scores
11.3	Unit3 Reich / Rag Desh / Mozart	Pupils explore setworks through playing / analysis / test	Grades A* - G	Performance skills via singing and drumming / theory development / exam technique
11.4	Coursework Finalization Unit 1	Pupils refine work based on feedback in assessment booklets	Grades A* - G	How to use compose using notation softwre produce detailed scores
11.5	Revision of All Set Works Exam technique	Pupils explore setworks through playing / analysis / test	Grades A* - G	All course requirements and exam technique reviewed
11.6	EXAM PERIOD			