Halfterm	Unit Title Hyperlink to SOW	Description
	Confectionery Project	Project description: students learn & build on basic ilustrator skills from Y8. Illustrator is the softwear package that will be used prodominently throughout the GCSE - Designing typography for branding: pencil drawings, scanned and developed with CAD. Project tasks: analysis of design brief & mind map/ product analysis of wrappers/ Product analysis of existing products (HW)/ Customer Profile/ Typography practice - using grid (hand drawn and CAD)
9.2	Confectionery Project / Theory content	Print processes reseach/ print finishes reseach/ reseach plan/ design specification develop initial design work using CAD (Illustrator) and net design for wrapper/ Typography development (sketching and CAD)/ confectionery design and modelling (block modelling with styrofoam/clay)
9.3	<u>Confectionery Project / theory</u> <u>content</u>	Developing packaging design - development of nets for wrappers/ Point of Purchase development: design intial sketches of POPs, design nets for 3 chosen designs, modelling/testing nets - developing final proposal of net
9.4	Confectionery Project / Theory Content	developing drawing techniques - focus on orthographic projection & Isometric drawing. Applying dimensions (BSI)
9.5	Confectionery Project / Theory content	Final Net for POP: draw final design on Illustrator and apply same brandnig as confectionery wrapper - developing skill with CAD / Illustrator. Writing a manufacture specification - materials & dimensions
9.6	confectionery project / theory content	Evaluation of final outcomes: Evaluation of specification, proposed modifications. End of year theory test - to take place in class.