

YEAR 10		Description	Levels covered	Skills & content covered	Skills & content revisited
<b>COMPUTING</b>					
<b>AUTUMN 1</b>	Representation of data continued:	Addition of binary numbers and understanding of how different data is represented in a computer system, ie. sound, image, text.		<p>(d) add two 8-bit binary integers and explain overflow errors which may occur</p> <p>(e) convert positive denary whole numbers (0-255) into 2-digit hexadecimal numbers and vice versa</p> <p>(f) convert between binary and hexadecimal equivalents of the same number</p> <p>(g) explain the use of hexadecimal numbers to represent binary numbers.(h) explain the use of binary codes to represent characters</p> <p>(i) explain the term character set</p> <p>(j) describe with examples (for example ASCII and Unicode) the relationship between the number of bits per character in a character set and the number of characters which can be represented.</p> <p>Images</p> <p>Candidates should be able to:</p> <p>(k) explain the representation of an image as a series of pixels represented in binary</p> <p>(l) explain the need for metadata to be included in the file such as height, width and colour depth</p> <p>(m) discuss the effect of colour depth and resolution on the size of an image file.</p> <p>Sound</p> <p>Candidates should be able to:</p> <p>(n) explain how sound can be sampled and stored in digital form</p> <p>(o) explain how sampling intervals and other considerations</p>	Representation of data.

AUTUMN 2	Programming - theory and practise	Develop a deeper understanding of the concepts used in programming, with higher level tasks which use the content described.		<p>Candidates should be able to:</p> <ul style="list-style-type: none"> <li>(j) define the terms variable and constant as used in an imperative language</li> <li>(k) use variables and constants</li> <li>(l) describe the data types integer, real, Boolean, character and string</li> <li>(m) select and justify appropriate data types for a given program</li> <li>(n) perform common operations on numeric and Boolean data</li> <li>(o) use one-dimensional arrays.</li> </ul> <p>Testing</p> <p>Candidates should be able to:</p> <ul style="list-style-type: none"> <li>(p) describe syntax errors and logic errors which may occur while developing a program</li> <li>(q) understand and identify syntax and logic errors</li> <li>(r) select and justify test data for a program, stating the expected outcome of each test.</li> </ul>	Programming concepts.
SPRING 1	Databases	Describe and understand the use of Databases. Be able to identify components and entities. Creation of a relational database to aid understanding.		<ul style="list-style-type: none"> <li>(a) describe a database as a persistent organised store of data</li> <li>(b) explain the use of data handling software to create, maintain and interrogate a database.</li> </ul> <p>The DBMS</p> <p>Candidates should be able to:</p> <ul style="list-style-type: none"> <li>(c) describe how a DBMS allows the separation of data from applications and why this is desirable</li> <li>(d) describe the principal features of a DBMS and how they can be used to create customised data handling applications.</li> </ul> <p>Relational databases</p> <p>Candidates should be able to:</p> <ul style="list-style-type: none"> <li>(e) understand the relationship between entities and tables</li> <li>(f) understand the components of a relational database, such as tables, forms, queries, reports and modules</li> <li>(g) understand the use of logical operators in framing database queries</li> <li>(h) explain the use of key fields to connect tables and avoid data redundancy</li> <li>(i) describe methods of validating data as it is input.</li> </ul>	

<b>SPRING 2</b>	Networks	Understanding of networks including the Internet. Include connectivity and hardware.	<p>(a) explain the advantages of networking stand-alone computers into a local area network</p> <p>(b) describe the hardware needed to connect stand-alone computers into a local area network, including hub/switches, wireless access points</p> <p>(c) explain the different roles of computers in a client-server and a peer-to-peer network</p> <p>(d) describe, using diagrams or otherwise, the ring, bus and star network topologies</p> <p>(e) describe the differences between a local area network and a wide area network such as the internet</p> <p>(f) explain the terms IP addressing, MAC addressing, packet and protocols</p> <p>(g) explain the need for security measures in networks, such as user access levels, suitable passwords and encryption techniques</p> <p>(h) describe and justify network policies such as acceptable use, disaster recovery, failover, back up, archiving.</p> <p>The internet Candidates should be able to:</p> <p>(i) describe the nature of the internet as a worldwide collection of computer networks</p> <p>(j) describe the hardware needed to connect to the internet including modems, routers</p> <p>(k) explain the need for IP addressing of resources on the internet and how this can be facilitated by the role of DNS services</p>	Web design unit in Year 7
<b>SUMMER 1</b>	Programming theory and practise - A452 - practical investigation	Introduction to practical investigation. Start of controlled assessment	<p>PART A (a) plan and carry out a practical investigation of a topic</p> <p>(b) use practical skills effectively and efficiently to develop solutions to problems</p> <p>(c) test their solutions</p> <p>(d) evaluate and modify these solutions in light of test results.</p> <p>Candidates should be able to:</p> <p>PART B(a) select suitable techniques for the development of their solution</p> <p>(b) use suitable techniques to solve all aspects of the problem</p> <p>(c) deploy practical techniques in an efficient and logical manner. PART C (a) show an understanding of the relevant information by presenting evidence of the development of their solutions</p> <p>(b) show an understanding of the technical terminology/concepts that arise from their investigation through their analysis of the data collected</p> <p>(c) use the terminology/concepts surrounding their topic and contained in the information collected, correctly when it comes to producing their analysis in the</p>	Programming concepts and practise. ICT systems. Software.

<p><b>SUMMER 2</b></p>	<p>A452 - practical investigation - cont. Revision of content covered so far.</p>	<p>Controlled assessment continued, production of final report.</p>	<ul style="list-style-type: none"> <li>(a) produce a full report covering all aspects of the investigation</li> <li>(b) present the information in a clear form which is understandable by a third party and which is easily navigable</li> <li>(c) critically appraise the evidence that they have presented</li> <li>(d) test their own solution</li> <li>(e) present their evaluation in a relevant, clear, organised, structured and coherent format</li> <li>(f) use specialist terms correctly and appropriately</li> <li>(g) present a conclusion to the report</li> <li>(h) justify their conclusions based on the evidence provided</li> </ul>	<p>Topics for mock exam to include:</p>
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