

# Welcome to A level Textiles

Ms Cheetham



# About the course

- Over the next 2 years you will be introduced to a variety of experiences exploring a range of textile media, techniques and processes.
- You will learn about and experience both traditional and new technologies and techniques used in textile and fashion design.
- This will include research and investigation of a range of resources relating to art and design, fashion and textiles from the past and from recent times.
- Your creative responses will be shown through practical and critical activities which demonstrate your understanding of different styles, genres and traditions.



# Textile Design A level

You will design, make and produce practical work in one or more areas including:

- fashion design
- fashion textiles
- costume design
- digital textiles
- printed and/or dyed fabric and materials
- domestic textiles and wallpaper
- interior design
- constructed textiles
- art textiles
- installed textiles.

# Design Brief: Patterns in Architecture

- Artists and designers have often looked at architecture and the urban landscape as inspiration for their work.
- Structural forms, decorative architectural features, including geometric patterns, urban decay, and futuristic architecture provide a rich source for fashion and textiles designers.
- Refer to relevant examples, artists and designers and produce a personal response referring to the work of others.
- Explore a variety of different materials and techniques and develop your own textile response based on your investigations.

# Design Brief: Patterns in Architecture

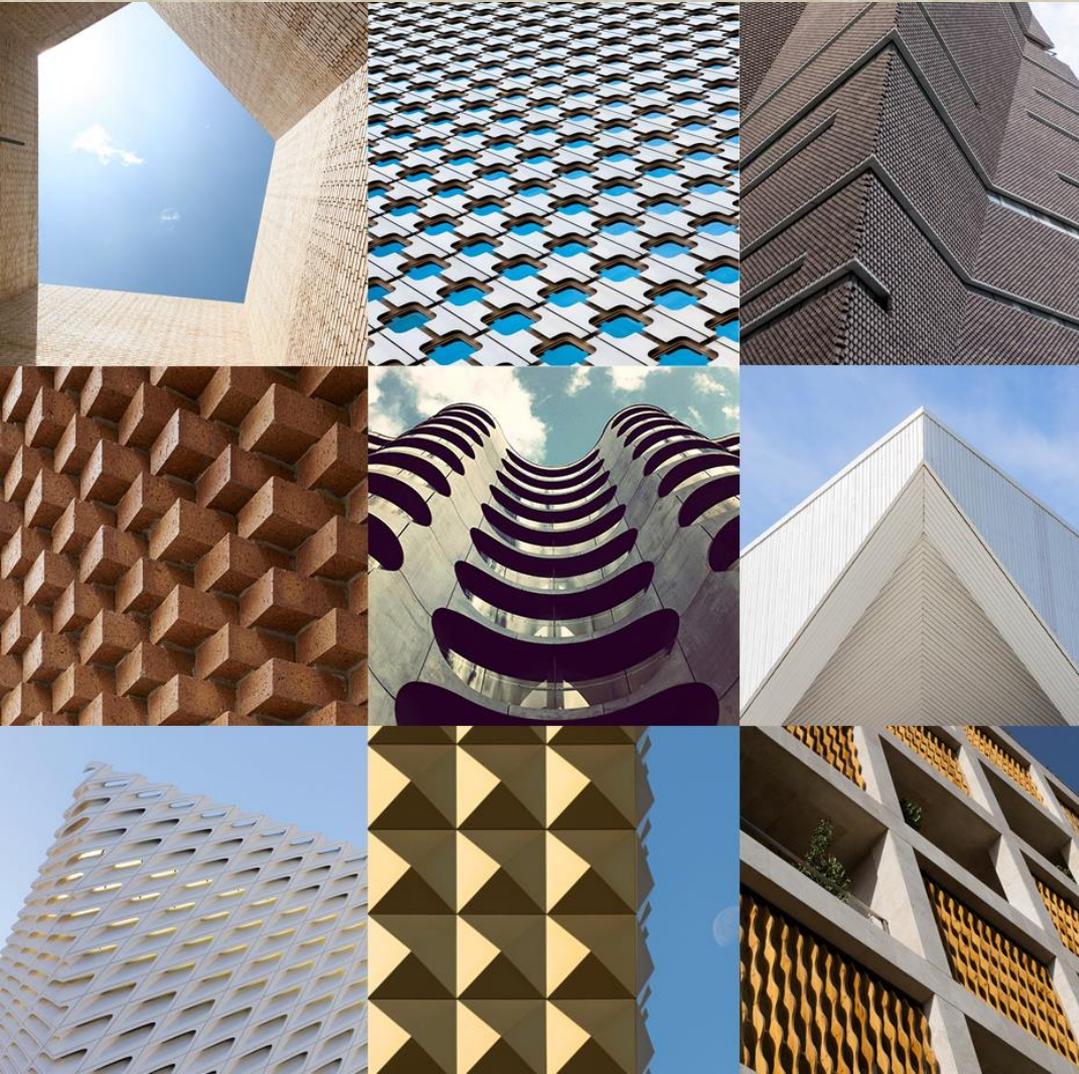
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- Refer to relevant examples, artists and designers and produce a personal response referring to the work of others.
- Explore a variety of different materials and techniques and develop your own textile response based on your investigations.

# Task1: Analyse the brief : where can we look for inspiration?

Patterns in Architecture

Think about the visual elements of :  
shape, colour, pattern, texture, scale, proportion, harmony  
and contrast

## Task 2: create a visual brainstorm



- Gather inspiring images that reflect the ideas that came for your brief analysis
- Find images that show interesting patterns, textures, colour combinations, shadow, reflection, line, tone and scale
- We will use these to inspire drawings, mark making, collage and printing
- Extension:
- Begin to draw details from your mood board.
- Try to enlarge these further and using line and tone

# Task 3: Taking Photographs:

Walk around your local area or take a trip to another part of London

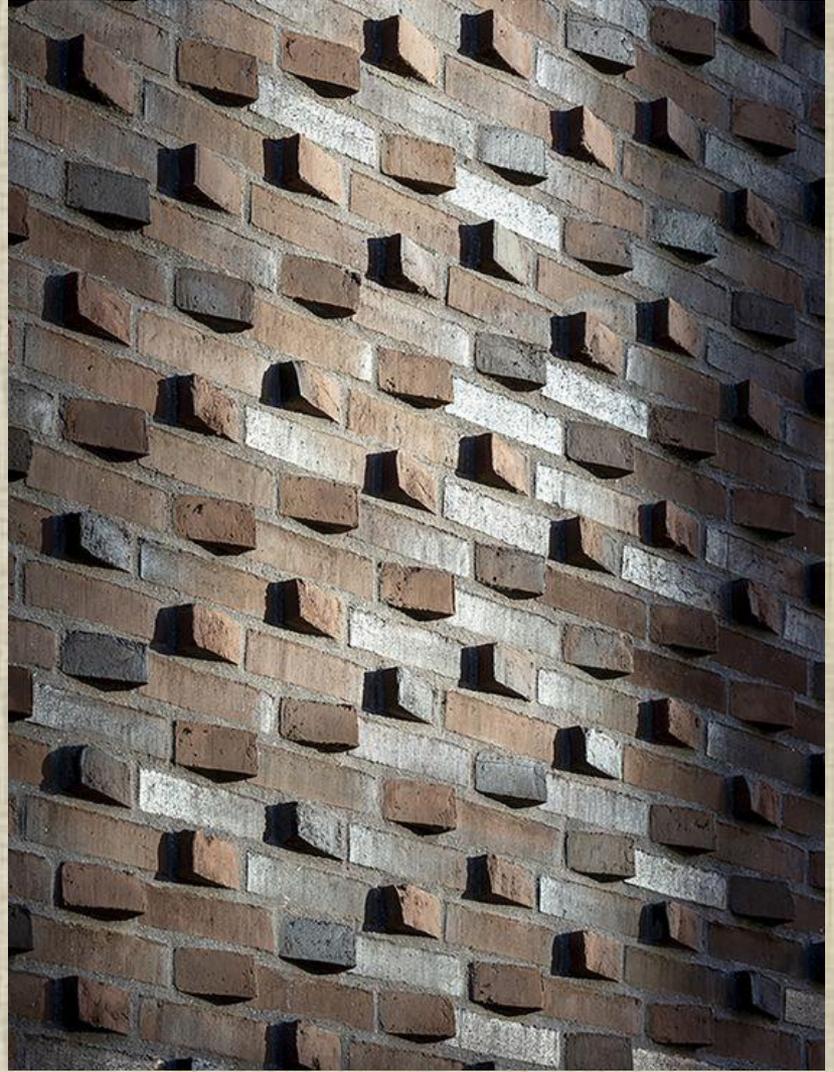
When taking your photographs you may want to think about:

- Colours
- Textures
- Pattern and repetition
- Shapes
- Contrasts
- Perspective
- Reflections
- Old and New



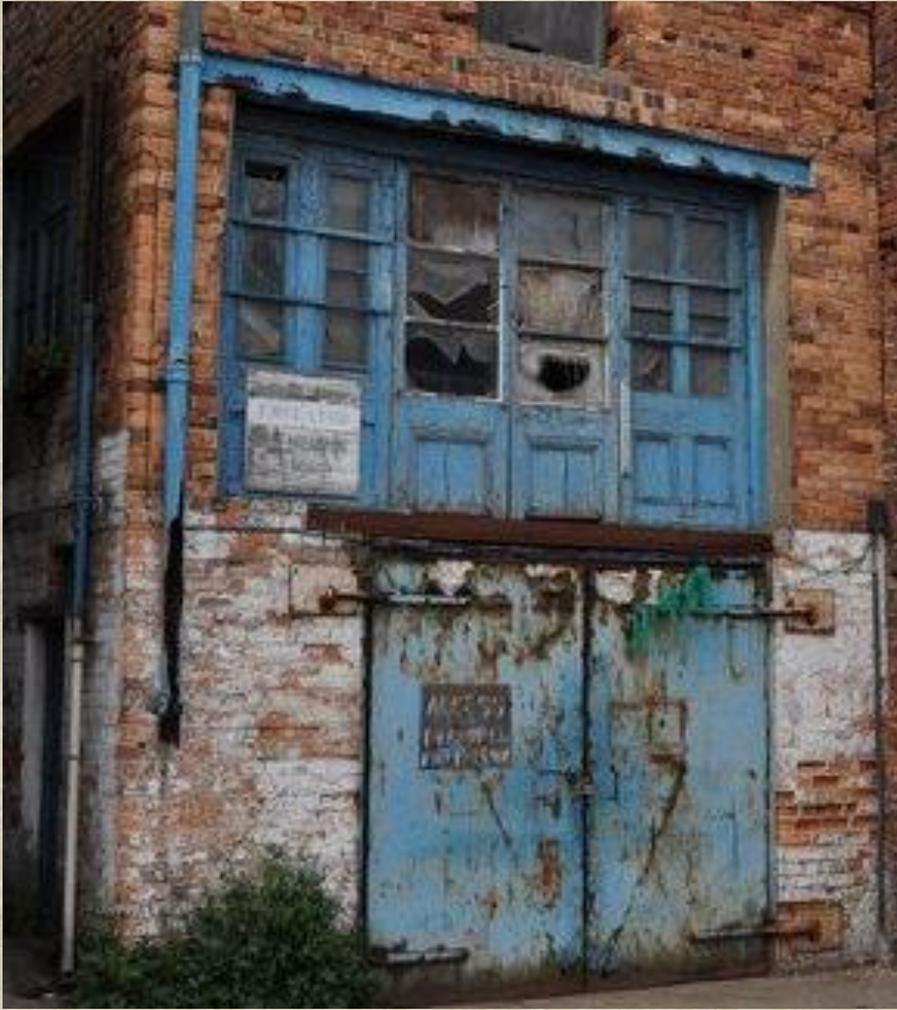
Have a look at the next few slides to explore some of these themes:

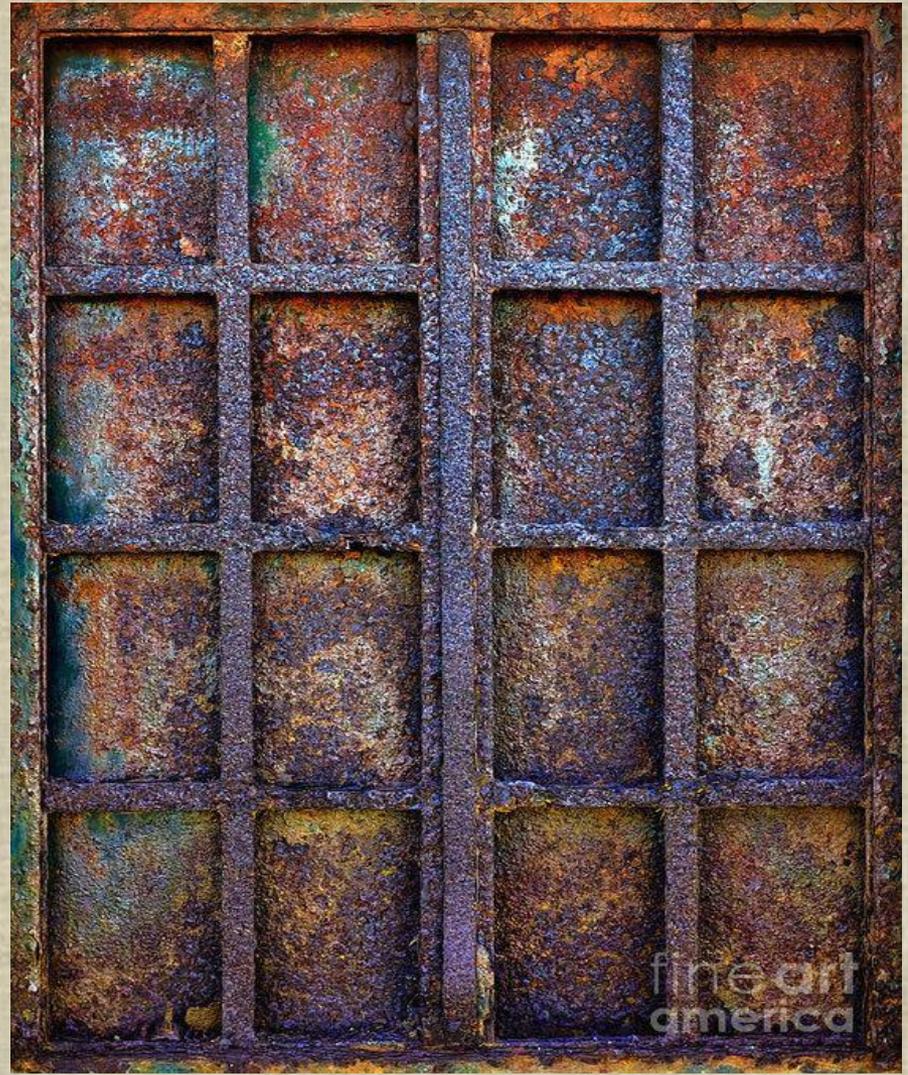


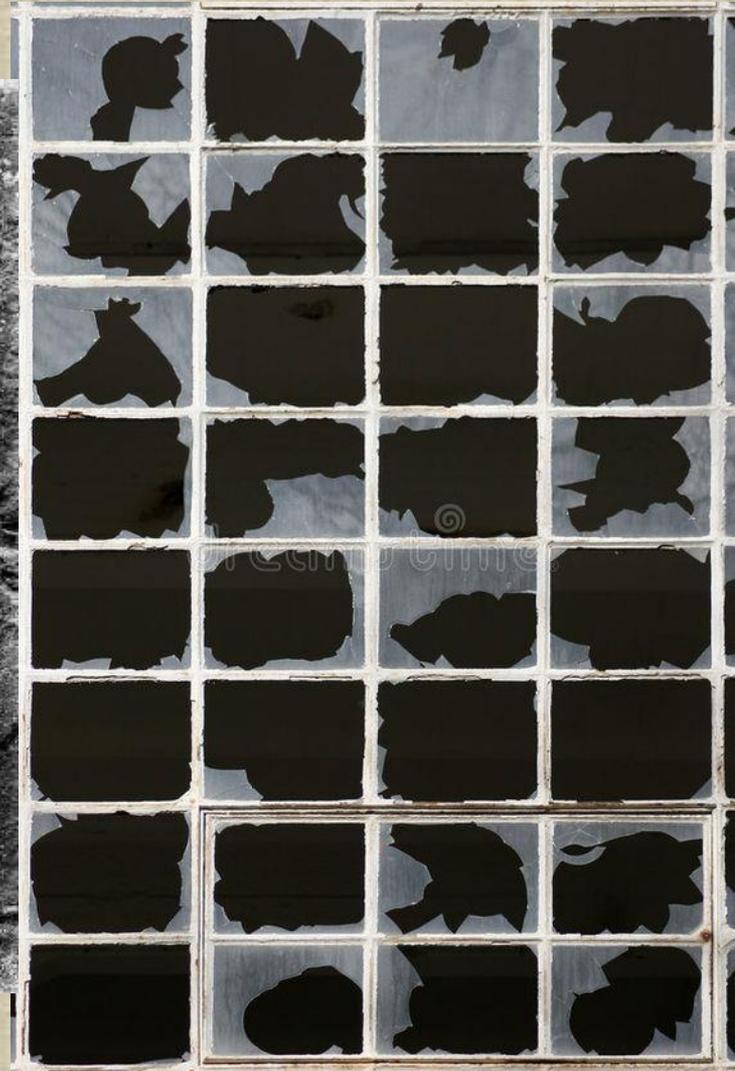




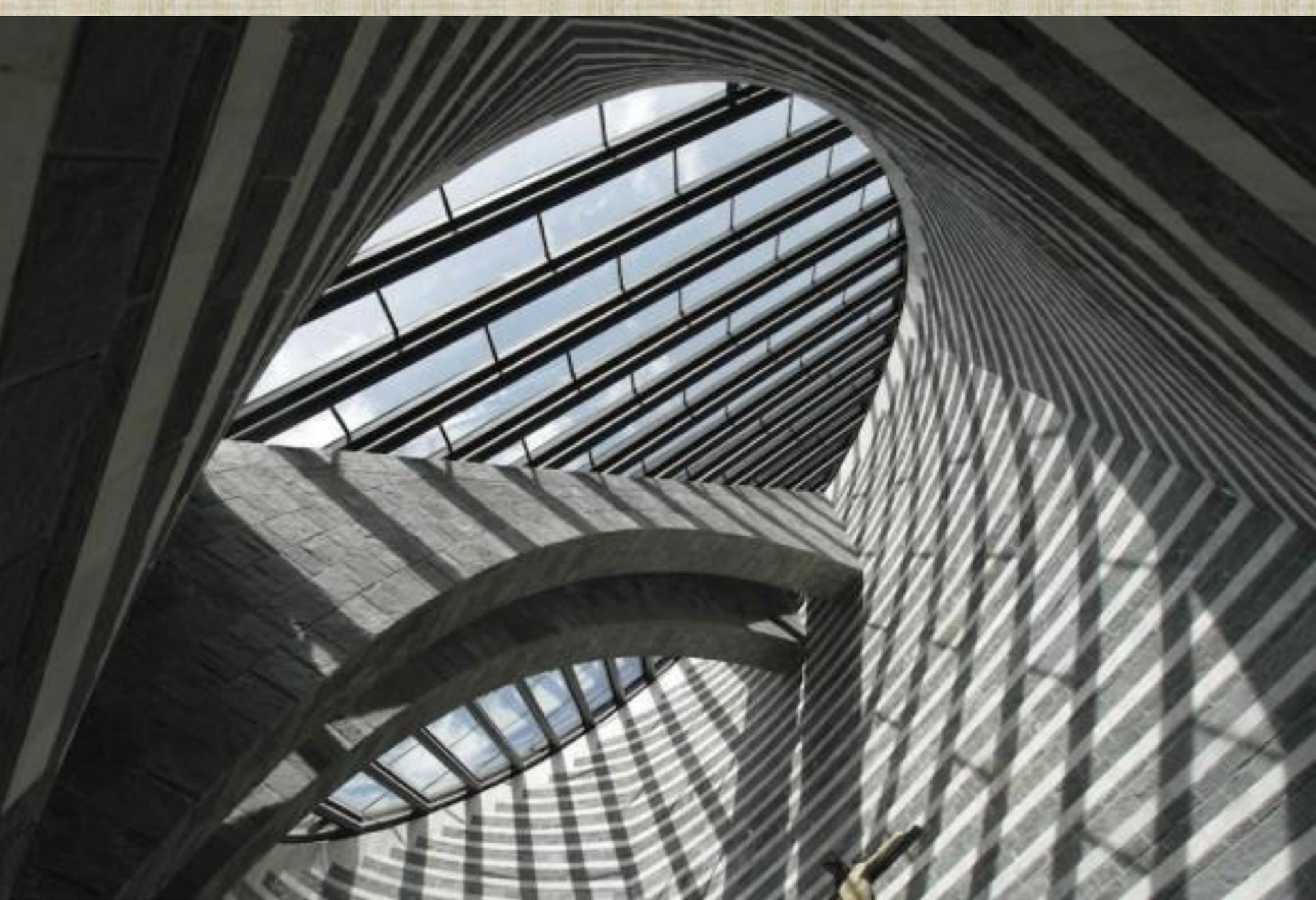




















# Task 4: Drawing from photographs

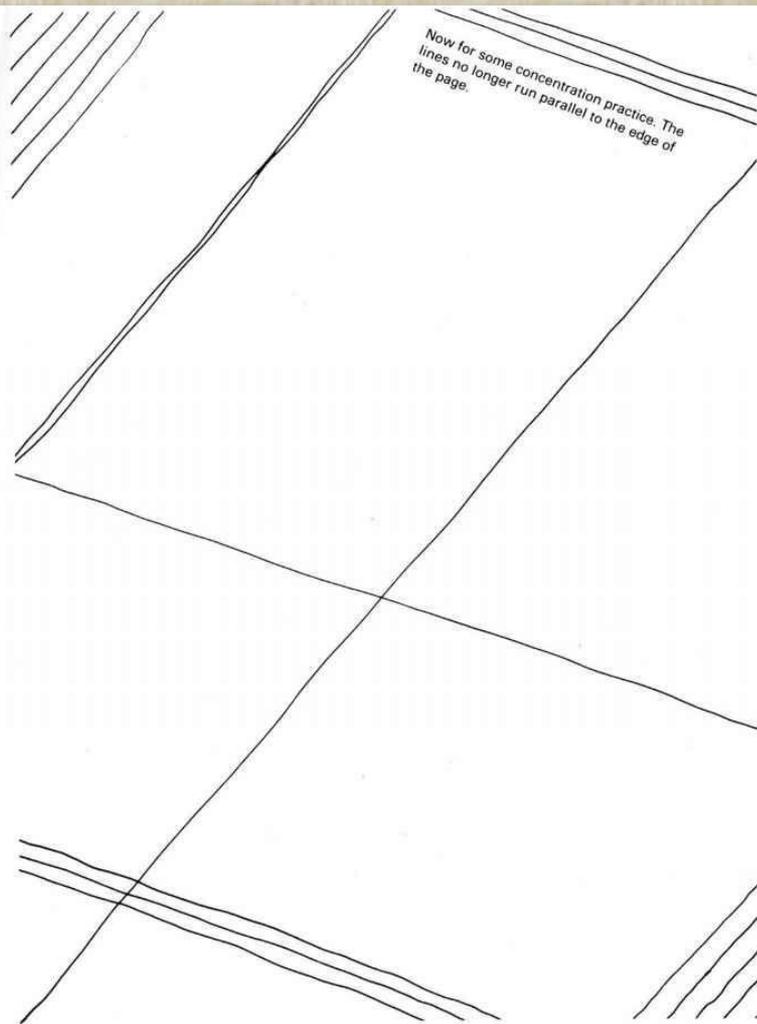
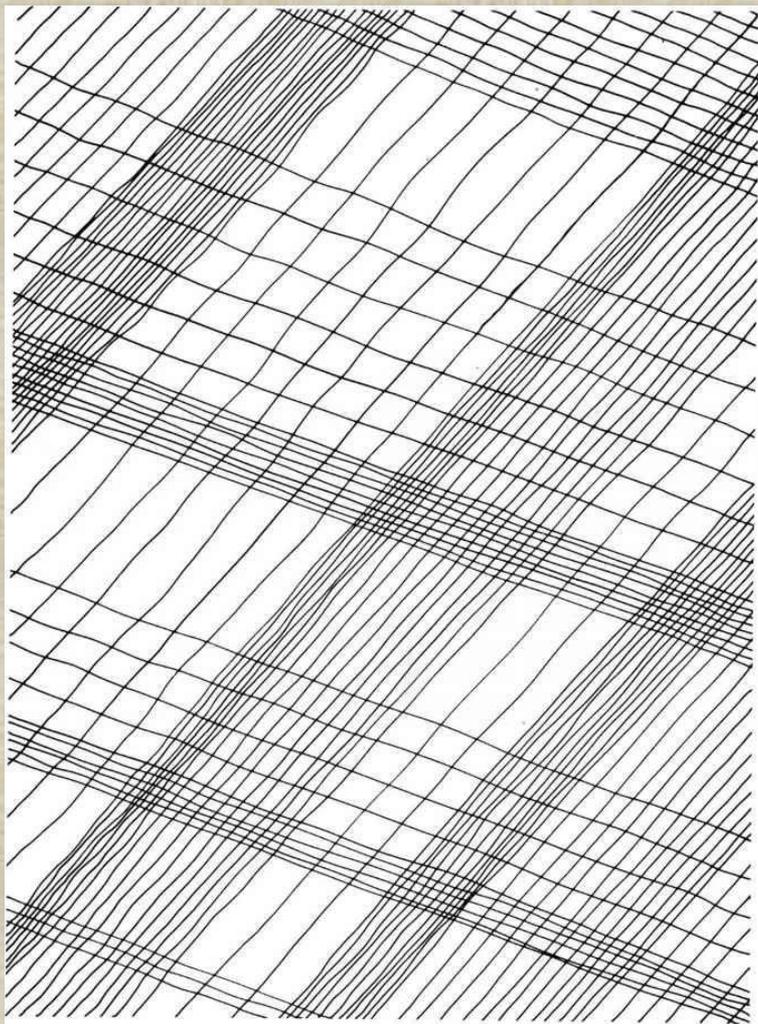
Pick out details from your pictures and use a range of media to draw enlarged details

Think about using pencil, fine liners, charcoal, felt tips , crayons, biro, whatever you have at home

- Colours
- Textures
- Pattern and repetition
- Shapes
- Contrasts
- Perspective
- Reflections
- Old and New

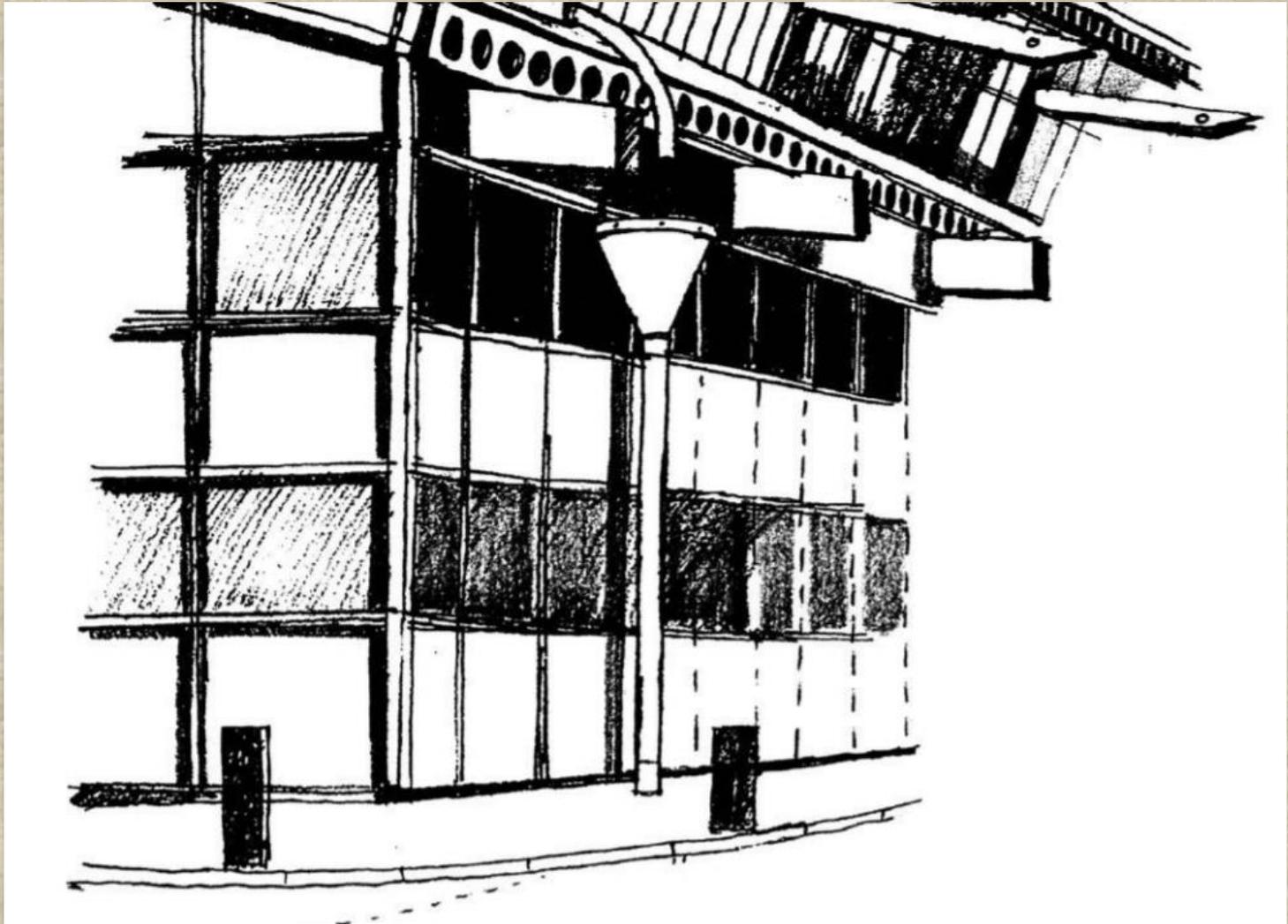
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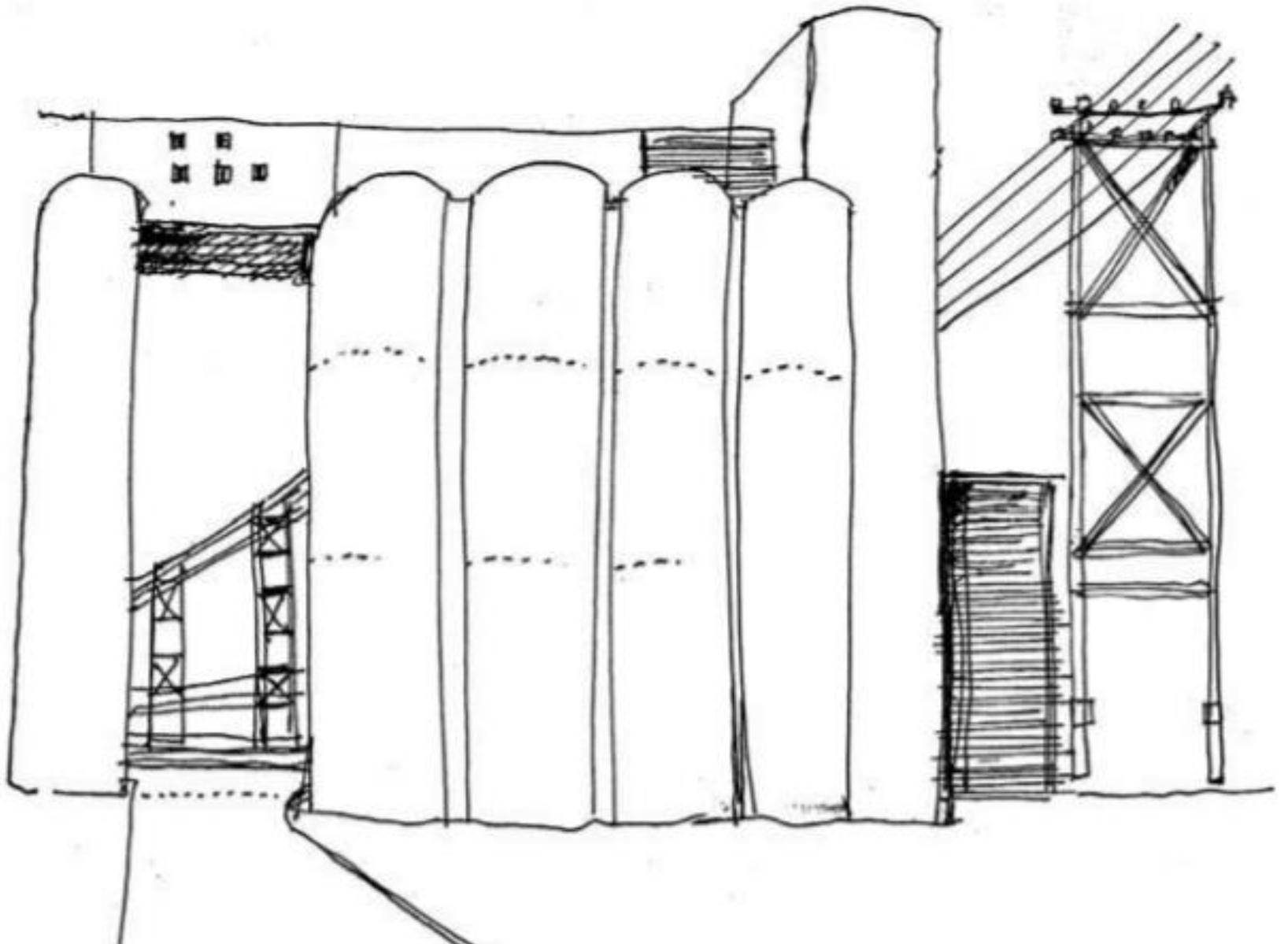
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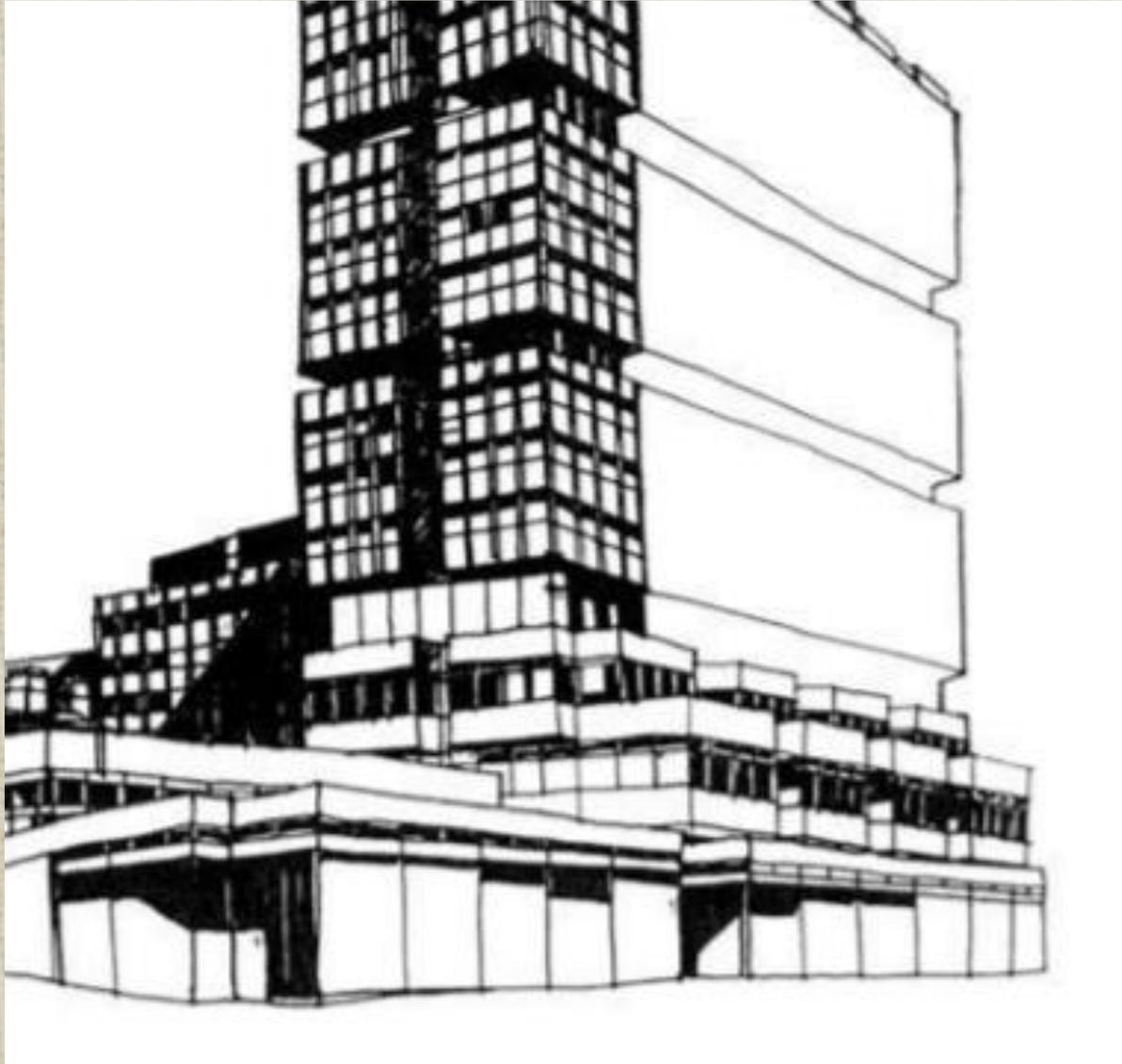


Now for some concentration practice. The lines no longer run parallel to the edge of the page.











## Task 5 and 6 : Designer investigation

### Contextual Fashion and Textiles Research

1: Choose at least 2 fashion designers  
or textiles artists to research

- Mary Katrantzou
- Issey Miyake
- Hussein Chalayan
- Junya Wantanabe
- Majita Cop
- Victor and Rolf
- Alexander McQueen

Find examples of  
sculptural/architectural themes in their  
fashion collections and work

There some more here:

<https://www.textileartist.org/textile-artists-inspired-architecture/>



# Mary Katrantzou



# Issey Miyake



# Hussein Chalayan



# Alexander McQueen



# Junya Watanabe



# Victor and Rolf

