Sculum Map 2022-23

| | Suturn Map 2022-23 | | | | | | | | | |
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| Half term | Unit Title Hyperlink to SOW | Description | Levels covered | Skills & content covered | Skills & content revisited | Links to A/T level skills and content | Marking and feedback | Assessment schedule, including criteria | Deadline | How work will be standarised or moderated |
| 10.1 | Continuation of Group branding exercise from the end of Vr 9. Preparation Digital Graphics (R994)Murals | issons will follow a common format: students will learn about some of abilitiza dwws of working within his production medium grindryweb graphics; they will have the chance to practice their production and evaluation skills, receiving feetback as they go along; they will be introduced to sample briefs about of their final assessment, to familiar isse themelies with the format. Once the briefs issued, students will have 2 weeks (including issue time to job full the requirements of the brief fwinkt usually involve planning, making and evaluating a media product in this production medium -print/web graphics.) | 1P, 1M, 1D, 2P, 2M, 2D. | Learning Outcome 1: Be able to plan pre- productors. Learning Outcome 2: Be able to produce pre-production documents. Learning Outcome 3: Be able to review pre-production documents | planning and reviewing a medi product (different product). | | Written work will receive in-line comments and summative comments and comments production work will receive and feedback as it is being developed and written summative feedback at the end. | Practice work will be assessed throughout; students will be issued with a brief prior to the end of the unit; they will have 2 weeks to fulfil the production aims of the brief with minimal teacher input. | | Work will be internally assessed by the teacher and then moderated as part of the department moderation day. |
| 10.2 | Assessment Window Unit 2 Digital Graphics (R094) | Lesons will follow a common format: students will learn about some of skills and wood voorking within his production medium print/web graphics; they will have the chance to practice their production and evaluation skills, receiving feedback as they go along, they will be introduced to sample briefs alwad of their final assessment, to familiarise themsives with the format. Once the briefs issued, students will have 2 weeks (pincluding is soon time to lo fulfill be requirements of the brief fwinth usually involve planning, making and evaluating a media product in this production medium - print/web graphics). | 1P, 1M, 1D, 2P, 2M, 2D. | Learning Outcome 1: Be able to plan pre- production; Learning Outcome 2: Be able to produce pre-production documents; Learning Outcome 3: Be able to review pre-production documents | planning and reviewing a medi product (different product). Responding to a brief | | Written work will receive in-line comments and summative comments production work will receive oral feedback as it is being developed and written summative feedback at the end. | Practice work will be assessed throughout; students will be issued with a brief prior to the end of the unti; they will have 2 weeks to fulfil the production aims of the brief with minimal teacher input. | -Feb HT | Work will be internally assessed by the teacher and then moderated as part of the department moderation day. Work may also be externally moderated. |
| 10.3 | Introduction to Unit R096: Animation with Audio | Lessons will follow a common format: students will learn about some of shills and wood working within his production medium print/web grashics; they will have the chance to practice their production and evaluation shills, receiving, receivable, as through solving; they will be introduced to assimple feedback as through solving; they will be introduced to assimple with the format. Once the brief is issued, suchests will have 2 weeks fincluding is soon time; bo shill the requirements of the brief with chusually worked prainting, making and evaluating a media product in this production medium -print/web graphics; | 1P, 1M, 1D, 2P, 2M, 2D. | Learning Outcome 1: Be able to plan a digital animation, Learning Outcome 2: Be able to create a digital animation, Learning Outcome 3: Be able to review a digital animation | planning and reviewing a medi product (different product). | | Written work will receive in-line comments and summative comments production work will receive oral feedback as it is being developed and written summative feedback at the end. | Practice work will be assessed throughout; students will be issued with a brief prior to the end of the unti; they will have 2 weeks to fulfil the production aims of the brief with minimal teacher input. | | Work will be internally assessed by the teacher and then moderated as part of the department moderation day. Work may also be externally moderated. |
| 10.4 | Assessment Window Unit R096 Animation with Audio | Lesons will follow a common format: students will learn about some of skills and woody dowrking within his production medium digital animation; they will have the chance to practice their production and evaluation skills, receiving feedback so they go along. Once the brief is issued, students will have 2 week in production set on without off little requirements of the brief of which usually involve planning, making and evaluating a media product in this production medium -digital animation). | 1P, 1M, 1D, 2P, 2M, 2D. | Learning Outcome 1: Be able to plan a digital animation; Learning Outcome 2: Be able to create a digital animation; Learning Outcome 3: Be able to review a digital animation | planning and reviewing a medi product (different product). | | Written work will receive in line comments and summative comments; production work will receive oral feedback as it is being developed and written summative feedback at the end. | Practice work will be assessed throughout; students will be issued with a brief prior to the end of the unti; they will have 2 weeks to fulfil the production aims of the brief with minimal teacher input. | | |
| 10.5 | Assessment Window Unit R096 Animation with Audio | Lesons will follow a common format: students will liear about some of abilitia and wood voorking within his production medium digital animation), they will have the chance to practice their production and evaluation shills, receiving festiback as the yea olong; they will be introduced to sample british about of their final assessment; to familiar set themselves with the format. Once the brief is issued, students will have 2 to the produced of the produced to the production medium - digital animation). | 1P, 1M, 1D, 2P, 2M, 2D. | Learning Outcome 1: Understand the purposes and features of animation; Learning Outcome 2: Be able to plans a digital animation; Learning Outcome 3: Be to create a digital animation; Learning Outcome 4: Be able to review a digital animation. | planning and reviewing a medi product (different product). | | Written work will receive in-line comments and summative comments production work will receive oral feedback as it is being developed and written summative feedback at the end. | Practice work will be assessed throughout; students will be issued with a brief prior to the end of the unti; they will have 2 weeks to fulfil the production aims of the brief with minimal teacher input. | End of | Work will be internally assessed by the teacher and then moderated as part of the department moderation day. Work may also be externally moderated. |
| 10.6 | Assessment Window Unit R096 Animation with Audio | Lessons will follow a common format: students will le arn about some of skills and ways of working within this production medium (fight) attentation, they will have the chancet to practice their production and evaluation skills, receiving the classification and evaluation skills, receiving the classification and only they will be introduced to sample briefs shaded of their final assessment, to familiars of themselves with the format. Once the briefs is issue, shoutes will have a week ignituding elson time to skill the requirements of the brief with classification and containing and evaluating a media product in this production medium - digital animation). | 1P, 1M, 1D, 2P, 2M, 2D. | Lesons will follow a common format: students will learn about some of skills and wayed ownship within this production medium (digital animation; they will have the chance to practice their production and evaluation stills, receiving feedback as they go along; they will be introduced to sample briefs also do friber final assessment, to familiarise themselves with the found. Once the briefs issued, students will have 2 weeks (including lesson time) to fulfil the requirements of the brief (which usually movine) planning, making and evaluating; a media product in this production medium-digital administro). | planning and reviewing a medi product (different product). | | Written work will receive in-line comments and summative comments; production work will receive oral feedback as it is being developed and written summative feedback at the end. | Practice work will be assessed throughout; students will be issued with a brief prior to the end of the unit; they will have 2 weeks to fulfil the production aims of the brief with minimal teacher input. | Summer Term | Work will be internally assessed by the teacher and then moderated as part of the department moderation day. Work may also be externally moderated. |
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| Half term | Unit Title Hyperlink to SOW | Description | Levels covered | Skills & content covered | Skills & content revisited | Links to A/T level skills and content | Marking and feedback | Assessment schedule, including criteria | Deadline | How work will be standarised or moderated |
| 11.1 Video Unit (11/1) | Completing Creating a digital video sequence Unit R089 | Lesons will follow a common format: students will learn about some of abilitat and woody our king within his production medium flightal video production; they will have the chance to practice their production and evaluation this, receiving feedback as they go along; they will be introduced to ample briefs shade of their final assessment, to familiarity the threely work with the floward. Once the brief is issued, students will have z weeks (including lesons time) to bill the requirements of the brief of his to builty invited planning, anding and evaluating a media product in this production medium—digital video production. | 1P, 1M, 1D, 2P, 2M, 2D. | Learning Outcome 1: Understand the uses and properties of digital video; Learning Outcome 2: Be able to live a light video sequence, Learning Outcome 3: Be able to create a digital video sequence; Learning Outcome 4: Be able to review a digital video sequence; Learning Outcome 4: Be able to review a digital video sequence. | planning and reviewing a medi product (different product). | | Written work will receive in-line comments and summative comments production work will receive oral feedback as it is being developed and written summative feedback at the end. | Students will be prepared for 2 mock examinations, which will be sat and detailed, bespoke feedback will be issued based on performance. | | |
| 11.1 Games Unit. (11/3) | Completing Developing Digital Games Unit R092 | issons will follow a common format: students will like an abust some of skills and very deverking within his production medium (lightal games); they will have the chance to practice their production and evaluation skills; receiving teedback as they go along; they will be introduced to sample briefs sheed of their final assessment, of familiarist bemades with the format. Once the brief is taked, students will have 2 weeks finduling leason timey to kall the requirements of the brief (which scand) monke planning making and evaluating a montal product in this production medium - digital games). | 1P, 1M, 1D, 2P, 2M, 2D. | Learning Outcome 1: Understand game creation hardware, software and peripherals; Learning Outcome 2: Be able to plan the creation of a digital game; Learning Outcome 3: Be able to breate a digital game; Learning Outcome 4: Be able to review the creation of a digital game; | planning and reviewing a medi product (different product). | | Written work will receive in-line comments and summative comments production work will receive oral feedback as it is being developed and written summative feedback at the end. | Practice work will be assessed throughout; students will be issued with a brief prior to the end of the unti; they will have 2 weeks to fulfil the production aims of the brief with minimal teacher input. | | |
| 11.2 Designing a games concept (11/1) | Creating a digital video sequence Unit ROS9 | Lesons will follow a common format: students will learn about some of abilits and voye downfaing within his production medium (lightal game proposals); they will have the chance to practice their production and evaluation shifts, receiving feedback as the go along; they will be introduced to sample briefs aboad of their final assessment, to familiarize themselves with the format. Once the briefs is sueed, students will have 2 to students will have 3 to stude | | Learning Outcome 1: Understand the evolution of olgisal game types and platforms: Learning Outcome 2: Be able to plan a digital games concept; Learning Outcome 3: Be able to begin a diffatl game proposal; Learning Outcome 4: Be able to review a digital game proposal | planning and reviewing a medi product (different product). | | Written work will receive in-line comments and summative comments, production work will receive oral feedback as it is being developed and written summative feedback at the end. | Practice work will be assessed throughout; students will be issued with a brief prior to the end of the unti; they will have 2 weeks to fulfil the production aims of the brief with minimal teacher input. | | |
| 11.2 Video Unit (11/3) | Creating a digital video sequence Unit ROS9 | Lesons will follow a common format: students will then about some of shill and only of working within his production medium (lightal wideo production), they will have the chance to practice their production and evaluation shills, receiving feedback as the go along; they will be introduced to sample briefs about of their final assessment, to familiarize themselves with the format. Once the briefs is sueed, students with heav 2 students with mac 2 students with the sound for final the sample with the sample of the students with the sample of th | 1P, 1M, 1D, 2P, 2M, 2D. | Learning Outcome 1: Understand the uses and proposition of digital video; Learning Outcome 2: Be able to plan a digital video enguence. Learning Outcome 3: Be able to create a digital video sequence. Learning Outcome 4: Be able to create a digital video sequence; Learning Outcome 4: Be able to review a digital video sequence. | planning and reviewing a medi product (different product). | | Written work will receive in-line comments and summative comments, production work will receive oral feedback as it is being developed and written summative feedback at the end. | Students will be prepared for 2 mock examinations, which will be sat and detailed, bespoke feedback will be issued based on performance. | | External examination. |
| 11.3 - Video Unit (11/3) | Creating a digital video sequence Unit ROS9 | Lesons will follow a common format: students will le arn about some of skills and ways of working within this production sendentian lifeful and see production, they will have the chance to practice their production and evaluation skills, receiving feedback as they going they will be Introduced to sample briefs shade of their final assessment, to familiar set hemselves with the format. Once the briefs issues, duotes will have a week igniculting eason time to skill the requirements of the brief with cushing where the which is sawing and evaluating a media product in this production medium -digital video production. | 1P, 1M, 1D, 2P, 2M, 2D. | Learning Outcome 1: Understand the uses and properties of digital video: Learning Outcome 2: Be able to pin a digital video sequence. Learning Outcome 3: Be able to create a digital video sequence. Learning Outcome 4: Be able to review a digital video sequence. Learning Outcome 4: Be able to review a digital video sequence. | planning and reviewing a medi product (different product). | | Written work will receive in-line comments and summative comments; production work will receive oral feedback as it is being developed and written summative feedback at the end. | Practice work will be assessed throughout; students will be issued with a brief prior to the end of the unti; they will have 2 weeks to fulfil the production aims of the brief with minimal teacher input. | | Work will be internally assessed by the teacher and then moderated as part of the department moderation day. Work may also be externally moderated. |
| 11.3 - Designing a game concept (11/1) | Designing a game concept Unit R091 | Lesons will follow a common format: students will le arn about some of skills and ways of working within this production medium (light game proposals), they will have the chancet o practice their production and evaluation skills, receiving the clientakes at they going they will be Introducted to sample briefs shade of their final assessment, to familiarise themselves with the format. Once the briefs issues, described the threely week for the common the common the common three of the common threely threel | 1P, 1M, 1D, 2P, 2M, 2D. | Learning Outcome 1: Understand the evolution of digital game types and platforms; Learning Outcome 2: Beat be opina a digital games concept; Learning Outcome 3: Be able to design a diffatl game proposal; Learning Outcome 4: Be able to review a digital game proposal | planning and reviewing a medi product (different product). | | Written work will receive in-line comments and summative comments; production work will receive oral feedback as it is being developed and written summative feedback at the end. | Practice work will be assessed throughout; students will be issued with a brief prior to the end of the unti; they will have 2 weeks to fulfil the production aims of the brief with minimal teacher input. | End of Summer Term | |
| 11.4 | EXAM REVISION | | 1P, 1M, 1D, 2P, 2M, 2D. | Learning Outcome 1: Understand the purpose and content of pre-production; Learning Outcome 2: Be able to plan pre-production; Learning Outcome 3: Be able to produce pre-production documents; Learning Outcome 4: Be able to review pre-production documents | planning and reviewing a medi product (different product). | | Written work will receive in-line comments and summative comments, production work will receive oral feedback as it is being developed and written summative feedback at the end. | Students will be prepared for 2 mock examinations, which will be sat and detailed, bespoke feedback will be issued based on performance. | | Work will be internally assessed by the teacher and then moderated as part of the department moderation day. Work may also be externally moderated. |

| 11. | 5 EXAM | M REVISION | 1P, 1M, 1D, 2P, 2M, 2D. | and content of pre-production; Learning Outcome 2: Be able to plan pre-production; Learning Outcome 3: Be able to produce pre-production | planning and reviewing a medi product (different product). | | comments and summative comments; production work will | Students will be prepared for 2 mock examinations, which will be sat and detailed, bespoke feedback will be issued based on performance. | External examinations |
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| 11. | 6 RESIT | ITS ONLY IN THIS TERM 1 | 1P, 1M, 1D, 2P, 2M, 2D. | There will be no formal teaching in this term. | There will be no formal teaching in this term. | There will be no formal teaching in this term. | There will be no formal teaching in | There will be no formal teaching in this term. | |