YEAR 8		Description	Levels covered	Skills & content covered	Skills & content revisited
COMPUTING					
UNIT 1	**Manipulating Graphics**	Learning how to use Photoshop to manipulate images. Learning about social impact of air-brushing.		Removal of backgrounds, use of magic wand, lasso tool. Changing images b y using spot blemish tool, liquify tools, hue and saturation, reverse highlighting, autocolour and other tools. Discussion around impact of airbrushing particularly around body image.	Use of images in Web design unit.
UNIT 2	**Logo programming.**	Learning key programming concepts. Programming in Logo		Understanding how to use concepts of sequence, selection and iteration in programming. Development of use of sub-routines and problem solving using Logo.	Coding done in primary school and year 7.